

**AppleScript Suite** : Standard terms for AppleScript

**activate** : Bring the targeted application program to the front  
**activate**

**log** : Cause a comment to be logged  
**log** string

**stop log** : Stop event logging in the script editor  
**stop log**

**start log** : Start event logging in the script editor  
**start log**

**idle** : Sent to a script application when it is idle  
**idle**  
Result : integer -- the number of seconds to wait for next idle event

**launch** : Start an application for scripting  
**launch**

**tell** : Record or log a 'tell' statement  
**tell**

**end tell** : Record or log an 'end tell' statement  
**end tell**

**error** : Raise an error  
**error** [ anything ]  
    [ **number** small integer ] -- an error number  
    [ **partial result** list ] -- any partial result occurring before the error  
    [ **from** anything ] -- the object that caused the error  
    [ **to** anything ] -- the desired class for a failed coercion

**Call•subroutine** : A subroutine call  
**Call•subroutine** [ anything ]  
    [ **at** anything ] -- a preposition  
    [ **from** anything ] -- a preposition  
    [ **for** anything ] -- a preposition  
    [ **to** anything ] -- a preposition  
    [ **thru** anything ] -- a preposition

[**through** anything] -- a preposition  
[**by** anything] -- a preposition  
[**on** anything] -- a preposition  
[**into** anything] -- a preposition  
[**onto** anything] -- a preposition  
[**between** anything] -- a preposition  
[**against** anything] -- a preposition  
[**out of** anything] -- a preposition  
[**instead of** anything] -- a preposition  
[**aside from** anything] -- a preposition  
[**around** anything] -- a preposition  
[**beside** anything] -- a preposition  
[**beneath** anything] -- a preposition  
[**under** anything] -- a preposition  
[**over** anything] -- a preposition  
[**above** anything] -- a preposition  
[**below** anything] -- a preposition  
[**apart from** anything] -- a preposition  
[**about** anything] -- a preposition  
[**since** anything] -- a preposition  
[**given** anything] -- parameter:value pairs, comma-separated  
[**with** type class] -- formal parameter set to true if matching actual  
parameter is provided  
[**without** type class] -- formal parameter set to false if matching actual  
parameter is provided  
Result : anything

**=** : Equality  
= reference  
Result : anything

**≠** : Inequality  
≠ reference  
Result : anything

**+** : Addition  
+ reference  
Result : anything

**-** : Subtraction  
- reference  
Result : anything

**\*** : Multiplication  
\* reference  
Result : anything

**÷** : Division  
÷ reference  
Result : anything

**div** : Quotient  
div reference  
Result : anything

**mod** : Remainder  
mod reference  
Result : anything

**^** : Exponentiation  
^ reference  
Result : anything

**>** : Greater than  
> reference  
Result : anything

**≥** : Greater than or equal to  
≥ reference  
Result : anything

**<** : Less than  
< reference  
Result : anything

**≤** : Less than or equal to  
≤ reference  
Result : anything

**&** : Concatenation  
& reference  
Result : anything

**starts with** : Starts with  
**starts with** reference  
Result : anything

**ends with** : Ends with  
**ends with** reference  
Result : anything

**contains** : Containment  
**contains** reference  
Result : anything

**and** : Logical conjunction  
**and** reference  
Result : anything

**or** : Logical disjunction  
**or** reference  
Result : anything

**as** : Coercion  
**as** reference  
Result : anything

**not** : Logical negation  
**not** reference  
Result : anything

**negate** : Numeric negation  
**negate** reference  
Result : anything

**Class boolean** : A true or false value  
Plural form:  
**booleans**

**Class integer** : An integral number  
Plural form:  
**integers**

**Class real** : A real number

Plural form:  
**reals**

**Class number** : an integer or real number

Plural form:  
**numbers**

**Class list** : An ordered collection of items

Plural form:  
**lists**

Properties:

**length** integer [r/o] -- the length of a list  
**reverse** list [r/o] -- the items of the list in reverse order  
**rest** list [r/o] -- all items of the list excluding first

**Class linked list** : An ordered collection of items

Plural form:  
**linked lists**

Properties:

**length** integer [r/o] -- the length of a list

**Class vector** : An ordered collection of items

Plural form:  
**vectors**

Properties:

**length** integer [r/o] -- the length of a list

**Class record** : A set of labeled items

Plural form:  
**records**

**Class item** : An item of any type

Plural form:  
**items**

Properties:

**id** integer -- the unique ID number of this object

**Class script** : An AppleScript script

Plural form:  
**scripts**

Properties:

**name** string [r/o] -- the name of the script  
**parent** script [r/o] -- its parent, i.e. the script that will handle events that this script doesn't

**Class list or record** : a list or record

**Class list or string** : a list or string

**Class number or string** : a number or string

**Class alias or string** : an alias or string

**Class list, record or text** : a list, record or text

**Class number or date** : a number or date

**Class number, date or text** : a number, date or text

**Class class** : (inherits from type class) the type of a value

Plural form:

classes

**Class event** : an AppleEvents event

Plural form:

events

**Class property** : an AppleEvents property

Plural form:

properties

**Class constant** : A constant value

Plural form:

constants

**Class preposition** : an AppleEvents preposition

Plural form:

prepositions

**Class reference form** : an AppleEvents key form

Plural form:

## reference forms

**Class handler** : an AppleScript event or subroutine handler

Plural form:

handlers

**Class data** : an AppleScript raw data object

**Class text** : text with language and style information

**Class international text** : text that begins with a writing code

Plural form:

international text

**Class string** : text in 8-bit Macintosh Roman format

Plural form:

strings

**Class styled text** : text with font, size, and style information

Plural form:

styled text

**Class styled Clipboard text** : clipboard text with font, size, and style information

Plural form:

styled Clipboard text

**Class Unicode text** : text in the Unicode format (cannot be viewed without conversion)

Plural form:

Unicode text

**Class styled Unicode text** : styled text in the Unicode format

Plural form:

styled Unicode text

**Class encoded string** : text encoded using the Text Encoding Converter

Plural form:

encoded strings

**Class C string** : text followed by a null

Plural form:

## C strings

**Class Pascal string** : text up to 255 characters preceded by a length byte

Plural form:

Pascal strings

**Class character** : an individual text character

Plural form:

characters

**Class text item** : text between delimiters

Plural form:

text items

**Class writing code** : codes that identify the language and script system

**Class writing code info** : script code and language code of text run

Plural form:

writing code infos

Properties:

**script code** small integer [r/o] -- the script code for the text

**language code** small integer [r/o] -- the language code for the text

**Class** : the undefined value

**Class missing value** : unavailable value, such as properties missing from heterogeneous classes in a Whose clause

Plural form:

missing values

**Class reference** : an AppleScript reference

Plural form:

references

**Class anything** : any class or reference

**Class type class** : the name of a particular class (or any four-character code)

**Class RGB color** : Three integers specifying red, green, blue color values

Plural form:

RGB colors

**Class picture** : A QuickDraw picture object

Plural form:

**pictures**

**Class sound** : a sound object on the clipboard

Plural form:

**sounds**

**Class version** : a version value

**Class file specification** : a file specification as used by the operating system

Plural form:

**file specifications**

Properties:

**POSIX path** string [r/o] -- the POSIX path of the file

**Class alias** : a file on a disk or server. The file must exist when you check the syntax of your script.

Plural form:

**aliases**

Properties:

**POSIX path** string [r/o] -- the POSIX path of the file

**Class machine** : a computer

Plural form:

**machines**

**Class zone** : an AppleTalk zone

Plural form:

**zones**

**Class keystroke** : a press of a key combination on a Macintosh keyboard

Plural form:

**keystrokes**

Properties:

**key character** -- the character for the key was pressed (ignoring modifiers)

**modifiers** a list of option down/command down/control down/shift down/caps

lock down -- the modifier keys pressed in combination

**key kind** escape key/delete key/tab key/return key/clear key/enter key/up

arrow key/down arrow key/left arrow key/right arrow key/help key/home key/page

up key/page down key/forward del key/end key/F1 key/F2 key/F3 key/F4 key/F5 key/F6 key/F7 key/F8 key/F9 key/F10 key/F11 key/F12 key/F13 key/F14 key/F15 key -- the kind of key that was pressed

**Class seconds** : more than one second

**Class date** : Absolute date and time values

Plural form:

**dates**

Properties:

**weekday** weekday [r/o] -- the day of a week of a date

**month** month [r/o] -- the month of a date

**day** integer [r/o] -- the day of the month of a date

**year** integer [r/o] -- the year of a date

**time** integer [r/o] -- the time since midnight of a date

**date string** string [r/o] -- the date portion of a date-time value as text

**time string** string [r/o] -- the time portion of a date-time value as text

**Class month** : a month

Plural form:

**months**

**Class January** : the month of January

**Class February** : the month of February

**Class March** : the month of March

**Class April** : the month of April

**Class May** : the month of May

**Class June** : the month of June

**Class July** : the month of July

**Class August** : the month of August

**Class September** : the month of September

**Class October** : the month of October

**Class November** : the month of November

**Class December** : the month of December

**Class weekday** : a weekday

Plural form:

**weekdays**

**Class Sunday** : Sunday

**Class Monday** : Monday

**Class Tuesday** : Tuesday

**Class Wednesday** : Wednesday

**Class Thursday** : Thursday

**Class Friday** : Friday

**Class Saturday** : Saturday

**Class metres** : a distance measurement in SI meters

**Class metres** : a distance measurement in SI meters

**Class inches** : a distance measurement in Imperial inches

**Class feet** : a distance measurement in Imperial feet

**Class yards** : a distance measurement in Imperial yards

**Class miles** : a distance measurement in Imperial miles

**Class kilometres** : a distance measurement in SI kilometers

**Class kilometres** : a distance measurement in SI kilometers

**Class centimetres** : a distance measurement in SI centimeters

**Class centimetres** : a distance measurement in SI centimeters

**Class square metres** : an area measurement in SI square meters

**Class square metres** : an area measurement in SI square meters

**Class square feet** : an area measurement in Imperial square feet

**Class square yards** : an area measurement in Imperial square yards

**Class square miles** : an area measurement in Imperial square miles

**Class square kilometres** : an area measurement in SI square kilometers

**Class square kilometres** : an area measurement in SI square kilometers

**Class litres** : a volume measurement in SI liters

**Class litres** : a volume measurement in SI liters

**Class gallons** : a volume measurement in Imperial gallons

**Class quarts** : a volume measurement in Imperial quarts

**Class cubic metres** : a volume measurement in SI cubic meters

**Class cubic metres** : a volume measurement in SI cubic meters

**Class cubic centimetres** : a volume measurement in SI cubic centimeters

**Class cubic centimetres** : a volume measurement in SI cubic centimeters

**Class cubic feet** : a volume measurement in Imperial cubic feet

**Class cubic inches** : a volume measurement in Imperial cubic inches

**Class cubic yards** : a distance measurement in Imperial cubic yards

**Class kilograms** : a mass measurement in SI kilograms

**Class grams** : a mass measurement in SI meters

**Class ounces** : a weight measurement in SI meters

**Class pounds** : a weight measurement in SI meters

**Class degrees Celsius** : a temperature measurement in SI degrees Celsius

**Class degrees Fahrenheit** : a temperature measurement in degrees Fahrenheit

**Class degrees Kelvin** : a temperature measurement in degrees Kelvin

**Class upper case** : Text with lower case converted to upper case

**Class app** : Short name for application

Plural form:

**applications**

**Class app** : specifies global properties of AppleScript

Plural form:

**applications**

Properties:

**result** anything [r/o] -- the last result of evaluation

**space** character [r/o] -- a space character

**return** character [r/o] -- a return character

**tab** character [r/o] -- a tab character

**minutes** integer [r/o] -- the number of seconds in a minute

**hours** integer [r/o] -- the number of seconds in an hour

**days** integer [r/o] -- the number of seconds in a day

**weeks** integer [r/o] -- the number of seconds in a week

**pi** real [r/o] -- the constant pi

**print length** integer [r/o] -- the maximum length to print

**print depth** integer [r/o] -- the maximum depth to print

**text item delimiters** list [r/o] -- the text item delimiters of a string

**AppleScript** script [r/o] -- the top-level script object

**Required Suite** : Every application supports open, print, run, and quit

**Standard Suite** : Common terms for most applications

**open** : Open the specified object(s)  
**open** reference -- list of objects to open

**run** : Run an application. Most applications will open an empty, untitled window.  
**run** -- no direct parameter required

**reopen** : Reactivate a running application. Some applications will open a new untitled window if no window is open.  
**reopen** -- no direct parameter required

**print** : Print the specified object(s)  
**print** reference -- list of objects to print

**quit** : Quit an application  
**quit**  
[**saving** yes/no/ask] -- specifies whether to save currently open documents

**close** : Close an object  
**close** reference -- the object to close  
[**saving** yes/no/ask] -- specifies whether changes should be saved before closing  
[**saving in file**] -- the file or alias in which to save the object

**count** : Return the number of elements of an object  
**count** reference -- the object whose elements are to be counted  
[**each** type class] -- if specified, restricts counting to objects of this class  
Result : integer -- the number of elements

**delete** : Delete an object from its container. Note this does not work on script variables, only on elements of application classes.  
**delete** reference -- the element to delete

**duplicate** : Duplicate one or more objects  
**duplicate** reference -- the object(s) to duplicate  
[**to** location reference] -- the new location for the object(s)  
[**with properties** record] -- the initial values for properties of the new

object that are to be different from the original  
Result : reference -- to the duplicated object(s)

**exists** : Verify if an object exists

**exists** reference -- the object in question  
Result : boolean -- true if it exists, false if not

**make** : Make a new element

**make**  
**new** type class -- the class of the new element  
[**at** location reference] -- the location at which to insert the element  
[**with data** anything] -- the initial data for the element  
[**with properties** record] -- the initial values for the properties of the

element

Result : reference -- to the new object(s)

**move** : Move object(s) to a new location

**move** reference -- the object(s) to move  
**to** location reference -- the new location for the object(s)  
Result : reference -- to the object(s) after they have been moved

**save** : Save an object

**save** reference -- the object to save, usually a document or window  
[**in** file] -- the file or alias in which to save the object  
[**as** type class] -- the file type of the document in which to save the data

**select** : Make a selection

**select** reference -- the object to select

**data size** : (optional) Return the size in bytes of an object

**data size** reference -- the object whose data size is to be returned  
[**as** type class] -- the data type for which the size is calculated  
Result : integer -- the size of the object in bytes

**suite info** : (optional) Get information about event suite(s)

**suite info** type class -- the suite for which to return information  
[**in** «class intl»] -- the human language and script system in which to

return information

Result : a list of type suite info -- a record containing the suites and their versions

**event info** : (optional) Get information about the Apple events in a suite  
**event info** type class -- the event class of the Apple events for which to return information  
[in «class intl»] -- the human language and script system in which to return information  
Result : a list of type event info -- a record containing the events and their parameters

**class info** : (optional) Get information about an object class  
**class info** [ type class] -- the object class about which information is requested  
[in «class intl»] -- the human language and script system in which to return information  
Result : type class info -- a record containing the object's properties and elements

**Class app** : An application program

Plural form:

**applications**

Properties:

**name** international text [r/o] -- the name of the application

**frontmost** boolean [r/o] -- Is this the frontmost application?

**selection** selection-object -- the selection visible to the user. Use the 'select' command to set a new selection; use 'contents of selection' to get or change information in the document.

**clipboard** a list of anything -- the contents of the clipboard for this application

**version** version [r/o] -- the version of the application

**Class document** : A document of a scriptable application

Plural form:

**documents**

Properties:

**modified** boolean [r/o] -- Has the document been modified since the last save?

**Class file** : a file on a disk or server

Plural form:

**files**

Properties:

**POSIX path** string [r/o] -- the POSIX path of the file

**Class alias** : a file on a disk or server. The file must exist when you check the syntax of your script.

Plural form:

**aliases**

Properties:

**POSIX path** string [r/o] -- the POSIX path of the file

**Class selection-object** : A way to refer to the state of the current of the selection. Use the 'select' command to make a new selection.

Properties:

**contents** anything -- the information currently selected. Use 'contents of selection' to get or change information in a document.

**Class window** : A window

Plural form:

**windows**

Properties:

**bounds** bounding rectangle -- the boundary rectangle for the window

**closeable** boolean [r/o] -- Does the window have a close box?

**titled** boolean [r/o] -- Does the window have a title bar?

**index** integer -- the number of the window

**floating** boolean [r/o] -- Does the window float?

**modal** boolean [r/o] -- Is the window modal?

**resizable** boolean [r/o] -- Is the window resizable?

**zoomable** boolean [r/o] -- Is the window zoomable?

**zoomed** boolean -- Is the window zoomed?

**visible** boolean -- Is the window visible?

**Class insertion point** : An insertion location between two objects

Plural form:

**insertion points**

**Text Suite** : A set of basic classes for text processing

**Class character** : (inherits from text) A character

Plural form:

**characters**

**Class line** : (inherits from text) A line of text

Plural form:

**lines**

Properties:

**justification** left/right/center/full -- the justification of the text

**Class paragraph** : (inherits from text) A paragraph

Plural form:

**paragraphs**

**Class text** : Text

Properties:

**type class** [r/o]

**color** RGB color -- the color of the first character

**font** text -- the name of the font of the first character

**size** fixed -- the size in points of the first character

**writing code** «class intl» [r/o] -- the script system and language

**style** text style info -- the text style of the first character of the first character

**uniform styles** text style info -- the text styles that are uniform throughout the

text

**quoted form** text [r/o] -- the text in quoted form

Elements:

**character** by numeric index

**line** by numeric index

**paragraph** by numeric index

**text** by numeric index

**word** by numeric index

**Class text flow** : (inherits from text) A contiguous block of text. Page layout applications call this a 'story.'

Plural form:

**text flows**

Properties:

**name** international text -- the name

**Class text style info** : On and Off styles of text run

Plural form:

**text style infos**

Properties:

**on styles** a list of styled Clipboard text [r/o] -- the styles that are on for the text

**off styles** a list of styled Clipboard text [r/o] -- the styles that are off for the text

**Class word** : (inherits from text) A word

Plural form:  
words

QuickDraw Graphics Suite : A set of basic classes for graphics

**Class arc** : An arc

Plural form:  
arcs

Properties:

**arc angle** fixed -- the angle of the arc in degrees  
**bounds** bounding rectangle -- the smallest rectangle that contains the entire arc  
**definition rect** bounding rectangle -- the rectangle that contains the circle or oval used to define the arc  
**fill color** RGB color -- the fill color  
**fill pattern** pixel map -- the fill pattern  
**pen color** RGB color -- the pen color  
**pen pattern** pixel map -- the pen pattern  
**pen width** small integer -- the pen width  
**start angle** fixed -- the angle that defines the start of the arc, in degrees  
**transfer mode** copy pixels/not copy pixels/or pixels/not or pixels/bic pixels/not bic pixels/xor pixels/not xor pixels/add over pixels/add pin pixels/sub over pixels/sub pin pixels/ad max pixels/ad min pixels/blend pixels -- the transfer mode

**Class drawing area** : Container for graphics and supporting information

Plural form:  
drawing areas

Properties:

**background color** RGB color -- the color used to fill in unoccupied areas  
**background pattern** pixel map -- the pattern used to fill in unoccupied areas  
**color table** color table -- the color table  
**ordering** a list of reference -- the ordered list of graphic objects in the drawing area  
**name** international text -- the name  
**default location** point -- the default location of each new graphic object  
**pixel depth** small integer -- the number of bits per pixel  
**writing code** «class intl» [r/o] -- the script system and language of text objects in the drawing area  
**text color** RGB color -- the default color for text objects  
**default font** international text -- the name of the default font for text objects  
**default size** fixed -- the default size for text objects  
**style** text style info -- the default text style for text objects

`update on change` boolean -- Redraw after each change?

**Class `graphic line`** : A graphic line

Plural form:

`graphic lines`

Properties:

`start point` point -- the starting point of the line

`end point` point -- the ending point of the line

`dash style` a list of dash style -- the dash style

`arrow style` no arrow/arrow at start/arrow at end/arrow at both ends -- the arrow style

**Class `graphic object`** : A graphic object

Plural form:

`graphic objects`

**Class `graphic shape`** : A graphic shape

Plural form:

`graphic shapes`

**Class `graphic text`** : A series of characters within a drawing area

Properties:

`color` RGB color -- the color of the first character

`font` text -- the name of the font of the first character

`size` fixed -- the size in points of the first character

`uniform styles` text style info -- the text styles that are uniform throughout the text

**Class `graphic group`** : Group of graphics

Plural form:

`graphic groups`

**Class `oval`** : An oval

Plural form:

`ovals`

**Class `pixel`** : A pixel

Plural form:

`pixels`

Properties:

`color` RGB color -- the color

**Class pixel map** : A pixel map

Plural form:

pixel maps

**Class polygon** : A polygon

Plural form:

polygons

Properties:

**point list** a list of point -- the list of points that define the polygon

**Class rectangle** : A rectangle

Plural form:

rectangles

**Class rounded rectangle** : A rounded rectangle

Plural form:

rounded rectangles

Properties:

**corner curve height** small integer -- the height of the oval used to define the shape of the rounded corners

**corner curve width** small integer -- the width of the oval used to define the shape of the rounded corners

**QuickDraw Graphics Supplemental Suite** : Defines transformations of graphic objects

**Class drawing area** : Container for graphics and supporting information

Plural form:

drawing areas

Properties:

**rotation** rotation -- the default rotation for objects in the drawing area

**scale** fixed -- the default scaling for objects in the drawing area

**translation** point -- the default repositioning for objects in the drawing area

**Class graphic group** : Group of graphics

Plural form:

graphic groups

Table Suite : Classes for manipulating tables

**Class cell** : A cell

Plural form:

cells

Properties:

**formula** text -- the formula of the cell

**protection** read only/formulas protected/read/write -- Indicates whether value or formula in the cell can be changed

**Class column** : A column

Plural form:

columns

Properties:

**name** international text -- the name of the column

**Class row** : A row

Plural form:

rows

**Class table** : A table

Plural form:

tables

Macintosh Connectivity Classes : Classes relating to Apple Macintosh personal computer connectivity

**Class device specification** : A device connected to a computer

Plural form:

device specifications

Properties:

**properties** record -- property that allows getting and setting of multiple properties

**device type** hard disk drive/floppy disk drive/CD ROM drive/DVD drive/storage device/keyboard/mouse/trackball/trackpad/pointing device/video monitor/LCD display/display/modem/PC card/PCI card/NuBus card/printer/speakers/microphone [r/o] -- the kind of device

**device address** address specification [r/o] -- the address of the device

**Class address specification** : Unique designation of a device or service

connected to this computer

Plural form:

**address specifications**

Properties:

**properties** record -- property that allows getting and setting of multiple properties

**conduit** ADB/printer port/modem port/modem printer port/LocalTalk/Ethernet/Token Ring/SCSI/USB/FireWire/infrared/PC card/PCI bus/NuBus/PDS slot/Comm slot/monitor out/video out/video in/audio out/audio line in/audio line out/microphone -- How the addressee is physically connected

**protocol** serial/AppleTalk/IP/SCSI/ADB/FireWire/IrDA/IRTalk/USB/PC card/PCI bus/NuBus/bus/Macintosh video/SVGA/S video/analog audio/digital audio/PostScript -- How to talk to this addressee

**Class ADB address** : (inherits from address specification) Addresses a device connected via Apple Desktop Bus

Plural form:

**ADB addresses**

Properties:

**ID** small integer -- the Apple Desktop Bus device ID

**Class AppleTalk address** : (inherits from address specification) Addresses a device or service connected via the AppleTalk protocol

Plural form:

**AppleTalk addresses**

Properties:

**AppleTalk machine** string -- the machine name part of the address

**AppleTalk zone** string -- the zone part of the address

**AppleTalk type** string -- the type part of the AppleTalk address

**Class bus slot** : (inherits from address specification) Addresses a PC, PCI, or NuBus card

Plural form:

**bus slots**

Properties:

**ID** small integer -- the slot number

**Class Ethernet address** : (inherits from address specification) Addresses a device by its Ethernet address

Plural form:

**Ethernet addresses**

Properties:

**ID** integer -- the Ethernet address

**Class FireWire address** : (inherits from address specification) Addresses a device on the FireWire bus

Plural form:

**FireWire addresses**

Properties:

**ID** small integer -- the FireWire device ID

**Class IP address** : (inherits from address specification) Addresses a device or service via the Internet Protocol (IP)

Plural form:

**IP addresses**

Properties:

**ID** string -- the address in the form "127.201.0.1"

**DNS form** string -- the address in the form "apple.com"

**port** string -- the port number of the service or client being addressed

**Class LocalTalk address** : (inherits from address specification) Addresses a device by its LocalTalk address

Plural form:

**LocalTalk addresses**

Properties:

**network** small integer -- the LocalTalk network number

**node** small integer -- the LocalTalk node number

**socket** small integer -- the LocalTalk socket number

**Class SCSI address** : (inherits from address specification) Addresses a SCSI device

Plural form:

**SCSI addresses**

Properties:

**SCSI bus** small integer -- the SCSI bus number

**ID** small integer -- the SCSI ID

**LUN** small integer -- the SCSI logical unit number

**Class Token Ring address** : (inherits from address specification) Addresses a device or service via the Token Ring protocol

Plural form:

**Token Ring addresses**

Properties:

**ID** small integer -- the Token Ring ID

**Class USB address :** (inherits from address specification) Addresses a device on the Universal Serial Bus

Plural form:

**USB Addresses**

Properties:

**name** string -- the USB device name